

Tabbed Sections for Patrol Notebooks:

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Lord Robert Baden-Powell's

Letter to a Patrol Leader



What I have often told to gatherings of Patrol Leaders, I repeat now to you who read this; namely, that you have great power to do good or to do harm to the Scouts placed under your charge. It largely depends on your character and your example to them which way they go.

There are three steps you should take:

First, win your boys by making yourself their friend and helper.

Secondly, influence them by your example in conduct and in doing things.

Thirdly, control them with your good sense and by keeping them to the teaching of the Scout Law.

Your key to success is to thoroughly understand the inner meaning of the Scout Law, to carry it out in all that you do and thereby to give the lead to your boys.

Patrol Leader Council Notes

Patrol: _____ **Month:** _____ , 2001

Use this form to organize your note taking during the PLC. Continue your notes on a separate paper using item numbers matching item numbers in left column if needed.

1	Troop Meetings: <div style="text-align: right;">Theme: _____</div> Date: _____ Duty: _____ Special items to bring: _____
2	Camping Trip: Date: _____ Location: _____ Activity: _____ Special items to bring: _____
3	Summer Camp:
4	Monthly calendar items and upcoming special activities: a. Date: _____ Activity: _____ b. Date: _____ Activity: _____
5	Special Notices:

6	Quartermaster Report:
7	Competition:
8	Instruction:
9	Old Business:
10	New Business:
11	Scout Master's Items:
12	Other Items:

Weekly Patrol Call Log

Patrol: _____ Date: _____, 2001

Senior who called me: _____ Day: _____ Time: _____

Scout Name	Telephone	Troop Meeting	Camping	Notes

Notices to communicate for this week:

Bring Dues -- Bring Handbook -- Wear Full Uniform
Special Activities:
Special Announcements:

Weekend Camping Trip Menu

Patrol: _____ Camping Trip: _____

Friday Night Crackerbarrel	Preparation Instructions
food _____ food _____ drink _____	
Saturday Breakfast	Preparation Instructions
main: _____ side: _____ drink: _____ fruit: _____ extra: _____ extra: _____	
Saturday Lunch	Preparation Instructions
main: _____ side: _____ bread: _____ drink: _____ fruit: _____ extra: _____ extra: _____	
Saturday Dinner	Preparation Instructions
main: _____ side: _____ side: _____ bread: _____ drink: _____ fruit: _____ extra: _____ extra: _____	

Weekend Camping Trip Menu

Patrol: _____ Camping Trip: _____

Saturday Night Crackerbarrel	Preparation Instructions
food _____ food _____ drink _____	
Sunday Breakfast	Preparation Instructions
main: _____ side: _____ drink: _____ fruit: _____ extra: _____ extra: _____	
Sunday Lunch	Preparation Instructions
main: _____ side: _____ bread: _____ drink: _____ fruit: _____ extra: _____ extra: _____	
Other Notes:	

Patrol Weekend Camping Duty Roster

Patrol: _____ Camping Trip: _____

Responsibilities:

Cook	Assistant Cook	Cleanup #1	Cleanup #2
Prepare meals and clean stove.	Assist cook as needed and boil water for washing dishes and supervise cleanup	Wash dishes and clean up patrol box.	Clean up patrol area, dispose of trash and refill water container.

Friday Campsite Set Up: All Patrol Members

Saturday Breakfast:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Saturday Lunch:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Saturday Dinner:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Sunday Breakfast:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Sunday Lunch:

Cook	Assistant Cook	Cleanup #1	Cleanup #2

Sunday Campsite Breakdown: All Patrol Members

Patrol Equipment Checklist

Patrol: _____ Camping Trip: _____

	Equipment/Description	In Box		Clean		Comments
		Yes	No	Yes	No	
	Patrol Box:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Stove	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Stove-hose connector	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Propane Hose	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Propane Stem	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Propane Lantern	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Pots and Pans	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Large pot	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Large pot lid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Medium pot with lid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Small pot with lid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Coffee pot with lid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Pot handles (2)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Chef's Kit:	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Large knife	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Serrated knife	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Paring knife, small	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Stirring spoon	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Slotted spoon	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Ladle	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Spatula	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Two prong fork	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Can opener	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Hot mitts (2)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Griddle	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Plastic dishwashing boxes (3)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Saw	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Shovel	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Grill, fire	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Bleach	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Soap	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Brillo Pads	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	Matches	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Camping Trip Evaluation

Yet to be created.

Troop 497 Song

We're the troop of 497,
You'll know when we're around,
Since we've got all the spirit,
We make a lot of **SOUND!**
We're pretty hard to beat,
And you'll soon find out why,
You'll know it's us,
When you see the lone star in the sky.

(Shouting)

SPL: Give me a four!

All: 4!

SPL: Give me a nine!

All: 9!

SPL: Give me a seven!

All: 7!

SPL: What does that spell?

All: 4-9-7! The best this side of heaven!

Troop Cheer

(shouting)

Always first!

Never last!

Never Worst!

Always Best!

Down in Hell or up in Heaven,

We're the troop of 497!

SPL: Give me a four!

All: 4!

SPL: Give me a nine!

All: 9!

SPL: Give me a seven!

All: 7!

SPL: What does that spell?

All: 4-9-7! The best this side of heaven!

Patrol Song

Record your patrol song here:

Patrol Cheer

Record your patrol cheer here:

THE SECRET TO GOOD TEACHING

"What you hear, you soon forget;

What you see, you remember;

but...

What you do becomes part of you!"

THE SCOUT METHOD IS

LEARNING BY DOING!

Troop 497 Leadership Guidelines

Serving as a leader of our troop requires time and commitment. Although each scout will lead in his own way, the minimum commitment to the leadership positions are listed below. Unless a valid and pre-approved reason for not meeting the following requirements exists, scouts failing to meet these requirements will not qualify for rank advancement and in severe cases, may be asked to step down from their position. The troop functions only as well as its leadership. Any leader in the troop who fails to perform his function well, hurts the entire troop.

Senior Patrol Leader

1. Have minimally achieved the rank of Star
2. Have earned his P.A.S.S. award
3. Have completed Leadership Training
4. May miss 1 meeting every two months with a valid reason (Preferably no absences)
5. May miss 1 camping trip during his year term, with a valid reason (Preferably no absences)
6. Attend and run all Patrol Leader Councils
7. If an absence is necessary, must make sure all obligations are covered
8. Set and Maintain a Leadership Example

Assistant Senior Patrol Leader

1. Have minimally achieved the rank of Star
2. Have earned his P.A.S.S. award
3. Have completed Leadership Training
4. May miss 1 meeting every two months with a valid reason (Preferably no absences)
5. May miss 2 camping trips during his year term, with a valid reason (Preferably no absences)
6. Attend all Patrol Leader Councils
7. If an absence is necessary, must make sure all obligations are covered
8. Set and Maintain a Leadership Example

Senior Patrol Member

1. Have minimally achieved the rank of Star
2. Have earned his P.A.S.S. award
3. Have completed Leadership Training
4. May miss 1 meeting every two months with a valid reason (Preferably no absences)
5. May miss 2 camping trips during his year term, with a valid reason (Preferably no absences)
6. Attend all Patrol Leader Councils
7. If an absence is necessary, must make sure all obligations are covered
8. Set and Maintain a Leadership Example

Patrol Leader

1. Have minimally achieved the rank of First Class
2. May miss 1 meeting every month with a valid reason (Preferably no absences)
3. May miss 1 camping trip during his year term, with a valid reason (Preferably no absences)
4. Attend all Patrol Leader Councils
5. If an absence is necessary, must make sure all obligations are covered
6. Call His Patrol Once per week with out fail
7. Set and Maintain a leadership Example

Assistant Patrol Leader

1. Have minimally achieved the rank of Second Class
2. Set and Maintain a leadership Example



From the Scoutmaster's Handbook, BSA, 1937

Learning About Leadership

"Learning About Leadership" is adapted from *Patrol and Troop Leadership*, the handbook on leadership development written for Patrol Leaders and published by the Boy Scouts of America in 1972.

Why Leadership?

In most football teams the quarterback is the team leader. Why is that? Is there something magic about the position? Does he automatically become the leader -- the guy who makes the team go -- when he is named quarterback by the coach?

No, there's more to it than that. Lots more. Usually he is named quarterback because he's already a leader. He's already the kind of guy the other players like to follow.

And if the coach is wrong about him, he probably won't stay quarterback very long. If he can't lead the team, he won't have much value even if he can hit a receiver at 40 yards. Because every successful team must have a leader.

That goes for your Scouting team, too -- your patrol and your troop. In fact, if the patrol and troop are to succeed, you need several leaders. Guys like yourself who want to try "quarterbacking" in Scouting. One of the aims of your local council Junior Leader Training Conference is to show you how to become a better leader.

Let's begin by being honest about it. This handbook is not going to make you a good leader. You are not going to find 5 or 10 simple rules to follow to become a good leader. If leadership were as easy as that, almost everyone would be a good leader. And you know that most people are not.

There are no rules for leadership. But there are certain skills that every good leader seems to have. You learned about them at your local council Junior Leader Training Conference and have practiced some of them in your troop at home.

Some of these skills you may already have even without knowing it. That's the funny thing about leadership -- a good leader doesn't necessarily know how he does it. He just does what comes naturally and the others follow him. Although he may not know it, he has mastered the skills of leadership.

This doesn't mean we guarantee that you'll be elected student council president next year. Or that you will be the Super Bowl quarterback 15 years from now or President of the United States in 35 years. But we do guarantee that you can make yourself a much better leader in just a few weeks or months.

What Is Leadership?

Leadership is a process of getting things done through people. The quarterback moves the team toward a touchdown. The senior patrol leader guides the troop to a high rating at the camporee. The mayor gets the people to support new policies to make the city better.

These leaders are getting things done by working through people -- football players, Scouts, and ordinary citizens. They have used the process of leadership to reach certain goals.

Leadership is not a science. So being a leader is an adventure because you can never be sure whether you will reach your goal -- at least this time. The touchdown drive may end in a fumble. The troop may have a bad weekend during the camporee. Or the city's citizens may not be convinced that the mayor's policies are right. So these leaders have to try again, using other methods. But they still use the same *process* the process of good leadership.

Leadership means responsibility. It's adventure and often fun, but it always means responsibility. The leader is the guy the others look to get the job done. So don't think your job as a troop leader or a staff member will be just an honor. It's more than that. It means that the other Scouts expect you to take the responsibility of getting the job done. If you lead, they will do the job. If you don't, they may expect you to do the job all by yourself.

That's why it's important that you begin right now to learn what leadership is all about.

Wear your badge of office proudly. It does not automatically make you a good leader. But it identifies you as a Scout who others want to follow -- if you'll let them by showing leadership.

You are not a finished leader. No one ever is, not even a president or prime minister. But you are an explorer of the human mind because now you are going to try to learn how to get things done through people. This is one of the keys to leadership.

You are searching for the secrets of leadership. Many of them lie locked inside you. As you discover them and practice them, you will join a special group of people-skilled leaders.

Good exploring -- both in this handbook and with the groups you will have a chance to lead.

The Tasks of Leadership

In this section, we will consider several common statements about the people who serve in leadership positions throughout our world. After you have read the statement, decide for yourself whether you feel it is true or false and why you think it is.

Here is the first one. True or false?

The only people who lead have some kind of leadership job, such as chairman, coach, or king.

Do you think that's true? Don't you believe it. It's true that chairmen, coaches, and kings lead, but people who hold no leadership position also lead. And you can find some people who have a leader's title and ought to lead. But they don't.

In other words, you are not a leader because you wear the leader's hat. Or because you wear the patrol leader's insignia on your uniform. You are a leader only when you are getting things done through other people.

Leadership, then, is something people do. Some people inherit leadership positions, such as kings, or nobles, or heads of family businesses. Some are elected: chairman, governor, patrol leader. Some are appointed, such as a coach, a city manager, or a den chief. Or they may just happen to be there when a situation arises that demands leadership. A disaster occurs, or a teacher doesn't show up when class begins, or a patrol leader becomes sick on a campout.

Try this statement. Is it true or false?

Leadership is a gift. If you are born with it, you can lead. If you are not, you can't.

Some people will tell you that. Some really believe it. But it's not so.

Leadership does take skill. Not everyone can learn all the skills of leadership as well as anyone else. But most people can learn some of them -- and thus develop their own potential.

You don't have to be born with leadership. Chances are, you weren't. But you were born with a brain. If you can learn to swim or play checkers or do math, you can learn leadership skills.

How about this statement. True or false?

"Leader" is another word for "boss."

Well, what do you mean by "boss"? A guy who pushes and orders other people around? No, a leader is not one of those. (But some people try to lead this way.)

Or do you mean a boss is somebody who has a job to do and works with other people to get it done? This is true. A leader is a boss in that sense.

True or false?

Being a leader in a Scout troop is like being a leader anywhere else.

This one is true. When you lead in a Scout troop, you will do many of the same things as any leader anywhere.

The important thing now is Scouting gives you a chance to lead. You can learn *how* to lead in Scouting. You can practice leadership in Scouting. Then you can lead other groups, too. The skills you will need are very much the same.

What Does a Leader Deal with?

Every leader deals with just two things. Here they are: the **job** and the **group**.

The job is what's to be done. The "job" doesn't necessarily mean work. It could be playing a game. It could be building a skyscraper. It could be getting across an idea.

A leader is needed to get the job done. If there were no job, there would be no need for a leader.

The group, such as a patrol, is the people who do the job. And in many cases, the group continues after the job is done. This is where leading gets tough, as you'll see later.

Think about this situation. Mark has a lot of firewood to split. There he is, all alone with his ax. He's got a job to do. Is he a leader?

We have to say in this situation that Mark won't be leading. Why? No group. There's nobody on the job but Mark.

Here's another example. Danny and three of his friends are on their bikes. They have no place to go. They're just riding slowly, seeing how close they can get to each other.

Is Danny -- or any one of the others -- a leader?

From what we know, we have to say no. Why? No job. There's a group of friends, but nothing special to be done. You don't need a leader for that. (You don't need a group, either.)

The Job of a Leader

A leader works with two things: a job and a group. You can always tell when a leader succeeds, because:

1. The job gets done.
2. The group holds together.

Let's see why it takes both.

Frank was elected patrol leader. That same week, the patrol had a job cleaning up an old cemetery.

It was Frank's first leadership position, and he wanted it to go right. In his daydream he could see the Scoutmaster praising him for the great cleanup job. So when Saturday morning came, Frank and the patrol went over to the cemetery, and Frank started to get the job done.

He hollered. He yelled. He threatened. He called them names. He worked like a tiger himself. It was a rough day, but the cemetery got cleaned up.

Frank went home sort of proud, sort of mad, and very tired.

"How'd things go, Frank?" the Scoutmaster asked a few days later.

"Good."

"No problems?"

"No." Frank wondered what he meant by that.

"Oh! Well, a couple of the boys in your patrol asked me if they could change to another patrol. I thought maybe something had gone wrong...."

And that was how Frank learned that getting the job done isn't all there is to leadership. He had really given the group a hard time, and now they wanted to break up.

Almost anybody with a whip and a mean temper can get a job done. But in doing it, they usually destroy the group. And that's not leadership. The group must go on.

Another new patrol leader called a meeting at his house. Everybody seemed to be hungry when they came. So they got some snacks from the kitchen. Then they tossed a football around. It began to get dark, and one by one they went home. Everybody had fun. But the patrol meeting -- the job -- never started.

One of the following statements is the message of this section. Which one?

- a. Nice guys finish last.
- b. Mean guys finish last.
- c. Leaders get the job done and keep the group going.
- d. Leaders have a special title or badge that makes others like to follow.

We'll take the third one. Will you?

What Affects Leadership?

Leadership is not magic that comes out of a leader's head. It's skill. The leader learns how to get the job done and still keep the group together.

Does this mean that the leader does the same things in every situation? No. Here's why.

Leadership differs with the *leader*, the *group*, and the *situation*.

Leaders -- like other people are all different. No leader can take over another leader's job and do it the same way.

Groups are different, too. A great football coach might have difficulty leading an orchestra. A good sergeant might be a poor Scoutmaster. So when a leader changes groups, he changes the way he leads.

Situations differ, too. The same leader with the same group must change with conditions. A fellow leading a group discussion needs to change his style of leadership when a fire breaks out. As a Scout leader, you probably can't lead the group in the rain the same as you do in the sunshine.

An effective leader, then, must be alert at all times to the reaction of the members of the group; the conditions in which he may find himself; and be aware of his own abilities and reactions.

Leadership Develops

Picture a long scale like a yardstick. On the low end, there are no leadership skills. On the other end, there is a complete set of leadership skills.

Everyone is somewhere between those ends!

Where do you find yourself at this time? Unknowingly, you may be further up the scale than you realize. As a staff member you'll now have the opportunity to find out.

How Will You Know You are Improving?

You learn leadership best by working with groups. That is something like learning swimming best by getting into the water.

Yet you can't keep track of your progress without a guide. You must know and understand what you are trying to learn. This means you have to know what the skills of leadership are.

HOW TO PASS ON INSTRUCTIONS

- (1) Line up your patrol and stand facing them. Do not start talking until you are sure you've got their attention. If necessary, bring them to attention, then stand them at ease or let them squat.
- (2) If you have been given written instructions to pass on, read them out loud to the patrol. Read slowly. Keep glancing up in case anyone's attention is wandering. Never allow anyone to peer over your shoulder.
- (3) When you have put all your scouts "in the picture", give each one a definite job to do. If you can hand him his part of the instruction in writing, so much the better.
- (4) When you start working, remember that you are responsible for five or six pairs of hands -- not just one. If you become too deeply involved in the actual work yourself, you may immobilize yourself as a leader. Keep your own hands in your pockets until you see that every other pair of hands in the patrol is busy -- then you can join in. In other words, bring your own hands into action LAST.
- (5) When working with the patrol, try to occupy a position that will enable you to keep an eye on the work of the others.

OTHER HELPFUL HINTS

1. Never give an order unless you are certain it will be carried out; Then, always check to be sure that it was carried out.
2. Never give unnecessary orders.
3. Be sure that you know the results that you want.
4. Your instructions should be as brief as possible, clear as daylight
5. Select the right person for the job.
6. Check for understanding.
7. Check for progress:
either make periodic inspections of the work-in-process or have the person check back with you.

HINTS FOR HANDLING A GROUP

2. Don't start talking until you have the attention of the entire group. Just stand up and wait for the chatter to subside. Don't rap for attention. Someone will see you standing there, ready to begin, and will do the shushing for you.
3. Talk to the entire group. If you direct your attention exclusively to one or two you are eager to impress, the others will sense they are being ignored and start acting up to gain attention.
4. Don't let one person monopolize everyone's time.
5. Don't stand for whispering, talking or horseplay in your group. Stop and wait for the mannerless person to quit.
6. Don't "scold" -- just keep things so interesting that competition can't develop.
7. Never raise your voice to outshout someone who's trying to interrupt you. Keep talking till you've made your point -- but lower your voice. People will automatically strain to hear you and will tune out the loudmouth.
8. If things start to get out of hand -- stop -- then ask for cooperation, then go ahead.
9. Pause, occasionally, always at the end of a sentence to let your words sink in and to look around at your listeners.
10. NEVER allow anyone to stand behind you or peer over your shoulder.

To keep Scouts alert -- ASK QUESTIONS -- do this to keep their attention - not in order to embarrass anyone.

HOW TO CORRECT

1. Determine if it really matters.
What difference will it make?
Is it important to correct him?
If not, don't do it; it can easily backfire.
2. Criticize in private
Frequently a person will admit his error and take helpful correction without hurt feelings -- but not if it is done in front of an audience.
3. Apologize for him.
Make an excuse for him so he can save face.
Let him know that there was a good reason for his doing it the wrong way.
For Example:
 I've seen Eagle Scouts make the same mistake"
 I've made the same mistake myself"
 It's easy to make such a mistake"
 I should have explained that to you"
4. Praise first before criticizing.
(i.e., pat him on the back before kicking him in the pants)
 "You are usually right about everything but..."
 "Good campers like you often make such mistakes"
 "You are so good about other things, what happened here?"
5. Focus on the act -- not the person.
Not what idiot did this but what thing was done wrong
It is a great temptation to point out a person's faults -- don't succumb.
6. Be specific about the error.
Never be vague... point out exactly what is wrong.
7. Point out what should be done to correct the situation --
Be specific about what the person can do to better his performance.
8. Follow up
Stop by later to reassure him -- by your presence -- that you are his friend
Let him know that the incident is closed -- by your SILENCE about the matter
Let him have an opportunity to ask questions and show that he is doing it right now
If he is doing the job right, be sure to compliment him

DON'T CORRECT -- HELP!

Tabs

Introduction

Rosters

Troop Calendar

Patrol Leader Council Notes

Weekly Patrol Call Logs

Camping Information

Songs/Skits/Cheers

Leadership Information